The Agency of Ecology

Chris Reed

I write from the perspective of contemporary landscape, urbanism, and design practices, specifically as they may be informed by ideas of ecology and natural systems. Within this frame, I would like to argue for a fuller, more engaged approach to the ecological aspect of ecological urbanism—but not because I think it is more important than many of the issues that pertain to cities and city systems, and social dynamics and technology, that are involved in the work at hand. Rather, I see the potential of ecology to be a more complex and more provocative informing and formative idea (and force) for how cities are made, and for how cities actively evolve, reshape themselves, and are reshaped through time.

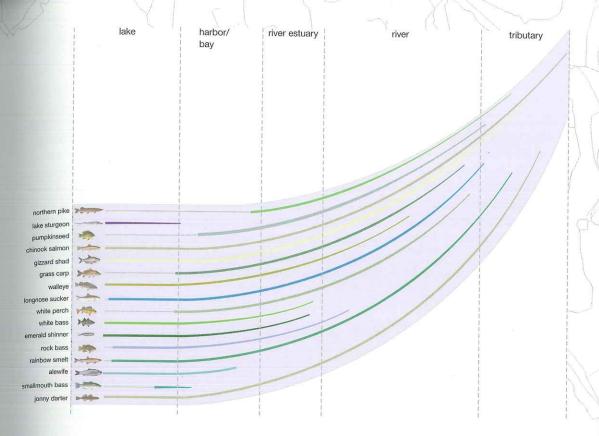
For me, contemporary ideas of ecology and planning can be traced to the work of Ian McHarg in the late 1960s and early 1970s, in which analysis and assessment of natural resources (geology, soils, water, habitat, etc.) could inform the best places and ways to develop land for social occupation. Although the methodology can be easily criticized for its claims with regard to objectivity, and for its objectification of landscape components as things simply to be mapped and quantified, McHarg's methodology and practice opened up planning thought to the idea of the interconnectedness between cities/suburbs and the natural world: Design WITH Nature. Perhaps McHarg's use of the term "propinquity" (nearness, affinity, kinship) best characterizes his sense of this relationship between human and nonhuman worlds.

But even as McHarg's methodology was taking hold, new ideas about ecology were emerging. Richard Forman's research during the 1980s and early 1990s developed new understandings of and new terminologies for ecological systems, which were now described as matrices, webs, and networks, for instance, and which were characterized by adjacencies, overlaps, and juxtapositions.² This work importantly recognized the dynamic, living nature of ecological systems—not just the physical stuff McHarg was mapping, but how the stuff of the physical world supports the movement and exchange of ecological matter (water, seeds, wildlife). Others pushed these ideas further—in fact the field was shifting away from an understanding of systems that attempt to achieve a predictable

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Fish habitat, Lake Ontario: mapping of ecological tendencies (that both river and lake fish breed in the river-lake interface, or lagoon marsh) informs the calibration of design strategies for habitat generation.

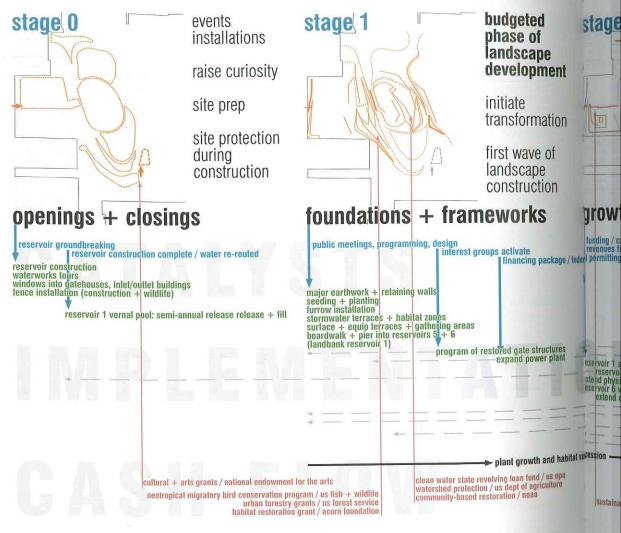
equilibrium or steady-state condition to systems typically in states of change, adapting to subtle or dramatic changes in inputs, resources, and climate. Adaptation, appropriation, and flexibility became the hallmarks of "successful" systems, as it is through ecosystems' ability to respond to changing environmental conditions that they persist.³

This shift opened new worlds for critical discourse in design and urbanism: Stan Allen identified the new ecology along with engineering systems as important examples of "material practices," which focused not so much on "what things look like" but more on "what they can do." His work in collaboration with James Corner and the ecologist Nina-Marie Lister in Toronto's Downsview Park Competition of the late 1990s imagined the setting up of physical scaffolds that would sponsor the propagation of emergent ecologies, natural systems that would be seeded initially and then evolve with an increasing level of complexity and adaptability over time. Even the Downsview brief was important here, as it required entries to account for long-term timeframes (and a level of uncertainty) with regard to project evolution.

With this as a backdrop, I would like to offer four trends or tendencies emerging in design practices that have taken on these revised understandings of ecology and natural systems as a basis for design strategy: structured, analog, hybrid, and curated ecologies.

Structured ecologies refers to the strategy of working with or alongside the stuff and processes of dynamic ecologies: the actual mechanics of how plants grow, behave, and adapt; the performance requirements of wildlife habitats; the movement and dynamics of the various waters present in a landscape. Like Corner and Allen and Lister, these strategies construct a set of physical scaffolds with varying conditions (low-high, wet-dry, sheltered-exposed) that can be appropriated over time by different plant communities impregnated on the site, and by different forms of wildlife. Such strategies anticipate a number of possible futures that may emerge specifically in response to a set of potential environmental changes (climate warming, sea-level rise, shifts in wind and moisture patterns,

Management framework, Mt. Tabor Reservoirs: Organization of project inputs, constructions, and feedback mechanisms allows for flexibility and adaptation over the long term.

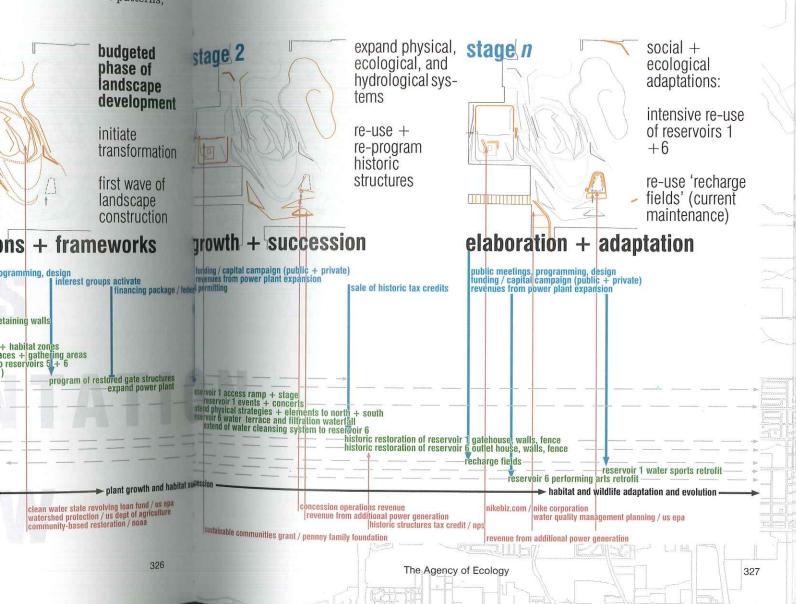


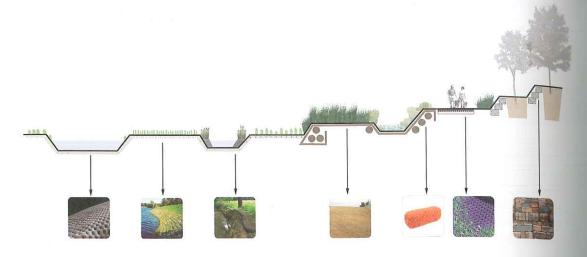
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etc.)—in essence, a structuring of natural competition among plant communities in ways that will allow the larger setting and systems to respond, adapt, and be resilient to change.

Analog ecologies includes projects that attempt to model, analogously, the responsive behaviors of living systems in nonliving constructions or processes: the ability of living things—entire ecotones, individual organisms, human skin—to react to changing inputs and to adapt their nature to the new or revised condition at hand. In architecture, we might think of responsive skins such as Chuck Hoberman's "Adaptive Fritting" project, a glass wall with movable fritted panels that changes as inputs fluctuate, creating shifting spaces/environments. In landscape, we might think of the design of flexible social spaces: physical scaffolds for the playing out of open-ended (but not unlimited) social and cultural—as





River section, Toronto Lower
Don Lands: Hybridization of
engineering systems—to maximize
a full range of armored to porous
surface conditions—inaugurates and
supports the open-ended dynamics
of river-marsh ecologies.

opposed to ecological—activities. And in large-scale, complex urban projects, we might imagine the setting up of responsive administrative frameworks; "if, then" scenarios; and management strategies that allow for feedback loops, input, and responsiveness over time.

Hybrid ecologies refers to the development of responsive design systems that tap into environmental, engineering, and social dynamics simultaneously—systems that engage both human and nonhuman dynamics and forces. Such systems are open-ended in the multiple ways they remain engaged with large-scale environmental dynamics (rainfall and drought, lake level rise and fall, plant succession, etc.), but they put human and nonhuman systems and elements into dialogue. These are strategies of conflation of social/ecological realms that reveal both their interdependence and their individuality.

Curated ecologies includes projects in which we might take on the role of curator, or producer of a set of dynamics that we structure and interact with over a period of time. The idea here is not simply to frame and set off a collection of plant and animal ecologies that grow untended, apart from direct human interference. Rather, the idea is to structure ways to interact with such dynamics—to curate an evolving set of ecological-urbanistic impulses and interactions not fully under one's control, yet which may be susceptible to productive pokes and prods, or recalibrations, in response to evolving intentions or inputs. Here the role of designer or planner shifts to one of loose but enmeshed project producer, activated intermittently as conditions demand and as these intertwined and engaged systems grow and adapt.

Most broadly, ecology can be a generating force, an active though elusive agent, in the structuring of the city and in the



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enerating force, an active ring of the city and in the playing out of civic life—an agent that physically, mechanically, and constructively engages the various advanced technologies, public policies, and social and cultural dynamics in play. In all of these, the appropriation of the mechanisms and resiliency and even the language of ecology and ecological systems—in their multiple forms and manifestations, as mechanisms and/or models—forms the basis for a newly charged set of design practices: flexible, responsive, and adaptable as projects evolve and accumulate over time.

- 1 See Ian McHarg, Design With Nature (New York: John Wiley & Sons, 1967/1992).
- 2 See numerous publications by Richard T.T. Forman, including *Land Mosaics:* The Ecology of Landscape and Regions (Cambridge: Cambridge University Press,
- 3 Among the many ecologists and essays that address or articulate this shift are Robert E. Cook, "Do Landscapes Learn? Ecology's 'New Paradigm' and Design in Landscape Architecture," Inaugural Ian L. McHarg Lecture, University of Pennsylvania, March 22, 1999, and Nina-Marie Lister, "Sustainable Large Parks: Ecological Design or Designer Ecology?" in Large Parks, edited by Julia Czerniak and
- George Hargreaves (New York: Princeton Architectural Press, 2007).
- 4 Stan Allen, "Infrastructural Urbanism," Points + Lines: Diagrams and Projects for the City (New York: Princeton Architectural Press, 1999), 46–57.
- 5 See the full presentation of the scheme by Field Operations/Stan Allen + James Corner in Case: Downsview Park Toronto, edited by Julia Czerniak (Munich and Cambridge: Prestel and Harvard University Graduate School of Design, 2001). For a discussion of the competition brief and of the idea of scaffolding, see Kristina Hill's essay "Urban Ecologies: Biodiversity and Urban Design" in the same volume.